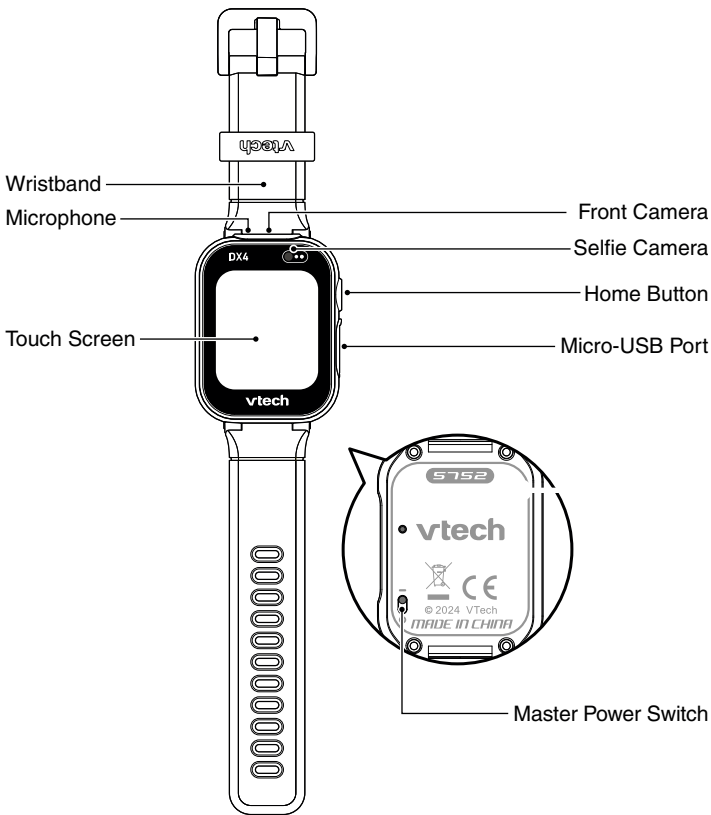**vtech®**

KidiZoom®

SMART WATCH DX4

Instruction Manual

INTRODUCTION

Thank you for purchasing the **KidiZoom® Smartwatch DX4**!
This exciting smart watch features two cameras for your child to capture everything from action videos to selfies. Play games and activities on the bigger, higher-resolution screen. Tell time with favorite clock faces or customize your own.

Wristband

Microphone

Front Camera

Selfie Camera

Home Button

Touch Screen

Micro-USB Port

Master Power Switch

1. **Home Button**
   From Clock Mode:
     Press this button to display the home menu to choose other activities.
     Hold down this button for two seconds to turn the screen off.
   From the Home Menu:
     Press this button to display the clock screen.
   In other activities:
     Press this button to return to the previous screen.
2. **Micro-USB Port**
   Connect to your computer with the included Micro-USB Cable to transfer files and charge the watch.

INCLUDED IN THE PACKAGE

- **KidiZoom® Smartwatch DX4**
- Micro-USB cable
- Quick Start Guide

WARNING
All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE
Please save this Instruction Manual as it contains important information.

The battery in this product must not be disposed of with household waste. This battery is recyclable. Please follow your local recycling regulations.

ATTENTION
Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

NOTE
Il est conseillé de conserver ce guide de démarrage rapide car il comporte des informations importantes.

The label covering the screen of the watch is packing material. Please remove this label before use.

PRODUCT SPECIFICATIONS

Display	1.69" color touch screen
Supported Languages	English, French, Spanish
Photo Resolution	480 X 640 (0.3 MP)
Video Resolution	240 X 320 or 128 X 168
Video Length Limit	60 seconds per file
Focus Range	1.5 feet (45 cm) - ∞
Internal Memory	256 MB built-in memory (shared with program data; actual memory available for user storage will be less)
Storage Capacity	Indoor Typical Conditions: Photos: 1400+ Videos: 10 minutes at 240 X 320 20 minutes at 128 X 168 **Note**: The storage capacity is an approximation. The actual amount varies depending on the shooting environment.
File Format	Photos: Standard Baseline JPEG Video: AVI (Motion JPEG)
Connectivity	Connect to another **KidiZoom® Smartwatch DX4** to play games and send cards.
	Micro-USB 2.0 cable (included) for connecting to computer for file transfer.
Battery	Li-ion battery (not replaceable)
Optimum Operating and Charging Temperature	32°F - 104°F (0°C - 40°C)

WARNING

Prolonged wearing of any watch can cause skin irritation for some people. Clean the watch band regularly by wiping it with a damp cloth. Be careful not to get the watch wet, as this could damage the unit. Do not use soaps or household cleaners, as they can get trapped under the band and irritate the skin. Always dry the band before putting it back on. Irritation can also occur if the band is too tight or too loose. If redness, swelling, itchiness, or any other irritation occurs, remove the watch and consult a doctor.

GETTING STARTED

MASTER POWER SWITCH

When you use **KidiZoom® Smartwatch DX4** for the first time, slide the **Master Power Switch** (located on the underside of the watch) to the **On** position, using a small tool such as a paper clip if necessary. Fully charge the watch before first use. A full charge will take about 3 to 4 hours.

When the **Master Power Switch** is set to the **Off** position, the unit will not function, and the battery will not charge. Only move the switch to the **Off** position only if the watch will not be in use for an extended period of time.

Note: It is not necessary to switch off the watch in daily use. Once the **Master Power Switch** is **Off**, the watch will stop functioning. After it is turned on again, the time and date will have to be reset.
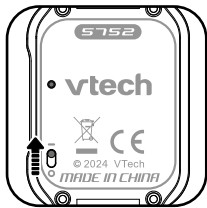
BATTERY RECHARGING

Note: Adult operation required.

The watch should be fully charged before first use. To do so correctly, please follow these steps:

- Make sure that the **Master Power Switch** is set to the **On** position before charging.
- Pull up the rubber cover of the **Micro-USB Port** on the side of the watch.
- Insert the included **Micro-USB Cable** (small end) into the **Micro-USB Port** on the watch.

- Insert the large end of the **Micro-USB Cable** into a USB port on your power adapter.

- Once the connection is successful, you will see a battery recharging symbol appear on the watch screen.

- Check the charging progress regularly throughout recharging.

- When the battery is fully charged, a check mark will appear on the battery icon, then the screen will automatically turn off. You may then disconnect your fully charged watch from the power adapter.

CHARGING GUIDELINES

Only charge this device using a Class II ▢ or Class III ◈ power adapter with 5V (1A or higher) Micro USB output and with applicable country regulations, international and regional safety standards. Before use, inspect the cable to confirm that it is in good condition and that there are no breaks or exposed wires. Ensure there are no particles or liquid (water, juice, etc.) in either of the connectors before plugging in either end of the cable. The device should be completely dry with no debris in the cable connectors when charging. Plug in the cable securely and in the correct orientation. It is important to keep the device, the cable, and the power adapter in a well-ventilated area when charging. Do not charge your device on soft surfaces, such as on a bed or sofa or covered by clothes as they can trap heat around the device. Typical charging time is approximately 3 to 4 hours. Disconnect the device when it is fully charged. Do not leave the device charging for more than 5 hours.

This device does not support wireless charging. Do not put it on a wireless charger.

Safety information when using power adapters for toys 🛒

Warning: Not suitable for children under 3 years. Misuse of power adapter can cause electrical shock hazard.

- The power adapter used with the electric toy should be regularly examined for damage to the supply cord, plug, enclosure or other parts, and in the event of damage, it should not be used until the damage has been repaired.

- The toy is not to be connected to more than the recommended number of power adapters where such connection is possible without the aid of tool or breaking the toy.

- This toy should only be used with power adapters suitable for toys.
- A power adapter is not a toy and these products should only be used under the full supervision of parents.
- Disconnect the toy from the power adapter before cleaning with any liquids.
- This toy contains batteries that are non-replaceable.

ERROR MESSAGES

1		**Master Power Switch Is Off** Slide the Master Power Switch to the **On** position before charging the battery.
2		**Temperature Out of Range** The charging temperature range should be 32°F - 104°F (0°C - 40°C).

BATTERY LIFE

The time the battery lasts between charges depends on play. Like other electronic devices, more frequent usage will drain the battery more quickly. Some activities are more demanding on the battery, such as the pedometer and taking photos and videos. The remaining battery capacity will appear in the top right corner of the Home menu screen. When the battery level is low, recharge the battery before further use. When the battery level is too low, the watch will not turn on until it is recharged.

Battery Times for Reference

Condition	Battery Time
Low Usage	2 weeks
Typical Usage	2 - 3 days
Heavy Usage	1 day

Note: The above battery time assumptions are based on the screen display set to turn off when not in use. Please see the Settings section for more details about this option.

Battery Maintenance

Charge the battery regularly to keep it operating at optimum performance, even when the watch isn't regularly in use. For example, charge the watch at least once every six months. Slide the **Master Power Switch** to the **Off** position if the watch will not be in use for an extended period of time.

The batteries within this toy are permanently encased. Before giving this toy to a child make sure there are no signs of damage. Regularly check the toy and dispose of it immediately if there are any signs of damage. Do not dispose of the toy in a fire, as the batteries may leak and explode. Keep batteries safely out of children's reach before disposing of them via a safe disposal system.

SPLASH-PROOF FOR EVERYDAY PLAY

• Do not put under running water.
• Do not submerge in water. Not suitable for showering, bathing or swimming.
• Keep the rubber cover over the **Micro-USB Port** closed tightly while it is not in use in order to prevent possible water damage.

TO BEGIN USING KIDIZOOM® SMARTWATCH DX4

Make sure the **Master Power Switch** is set to the **On** position and that the battery is fully charged before using the watch.

SELECT A LANGUAGE

The first time you turn **On** your watch, press the **Home Button**.

The language selection screen will appear. Simply tap on your preferred language, then tap the check mark icon ✅. If prompted, select the country also, then tap the check mark icon ✅.

SET DATE AND TIME

Next, the date and time screens will display.

Swipe up or down over the month, day, year, hours and minutes to set the current date and time. Tap the check mark icon ✅ when you're done.

TO BEGIN PLAY

Press the Home Button to go to the Home Menu to access different activities.

AUTOMATIC SCREEN OFF

To preserve battery life, the screen will automatically shut off after a short period of time when in Clock mode.

Note: The auto screen-off time can be adjusted in Settings. Please refer to the Settings section in this guide. From other activities, the watch screen will return to Clock mode automatically if there is no input for two minutes. In Camera mode, auto-exit occurs after three minutes of inactivity.

CONNECTING TO A COMPUTER

You can connect the **KidiZoom® Smartwatch DX4** to a PC or Mac using the included **Micro-USB Cable**. To transfer files between your watch and computer, follow these steps:

- Pull up the rubber cover of the **Micro-USB Port** on the side of your watch.
- Insert the **Micro-USB Cable** (small end) into the **Micro-USB Port** on the watch.
- Insert the larger end of the cable into a USB port on your computer.
- You will see a removable drive called **VTech 5752**. Please use this to transfer files to and from the watch. There is another removable drive called **VT SYSTEM**, which is for storage of system data and should not be accessed by users.

Note: Once the watch is connected to your computer, do not disconnect the watch while files are transferring. Only eject the watch from your computer once it completes transferring files. Once ejected, you can then physically disconnect the watch from your computer. Ensure the rubber cover over the micro-USB port is closed tightly.

To Back Up Photos or Videos:
- From your computer, open the **DCIM** folder on the removable drive **VTech 5752**.
- Drag and drop the files to a location on your computer.

To Back Up Recorded Sounds:
- From your computer, open the **VOICE** folder on the removable drive **VTech 5752**.
- Drag and drop the files to a location on your computer.

To Transfer Photos or Videos to the KidiZoom® Smartwatch DX4
- First, select the photo or video files you would like to download from your computer.
- Locate and open the **DOWNLOAD** folder on the removable drive **VTech 5752** and drag and drop the photo or video files into the **PHOTO** or **VIDEO** subfolders.

Note: Do not transfer photo or video files created by other cameras (except for **KidiZoom®** camera photo or video files) to **KidiZoom® Smartwatch DX4**, as these files may not be compatible.

Minimum System Requirements

PC Hardware Requirements:

    CPU: Pentium® 4 or above

    Memory: 256 MB RAM

    300 MB Hard disk space

    Monitor Resolution: 1024 x 768

    USB Port required

PC Software Requirements:

    Microsoft® Windows® 10 or above Operating System

Macintosh Hardware Requirements:

    Macintosh Computer with an Intel or Apple ARM processor

    Memory: 512 MB RAM

    300 MB Hard disk space

    USB Port required

Macintosh Software Requirements:

    macOS 10.13 or above

*Internet connection required for internet-enabled functions on both PC and Macintosh computers.

Clock Display

When the screen is off, press the Home Button to show the clock screen.

- Swipe left or right to see more clock faces.
- Double tap the screen to listen to the current time.
- Some clock faces show functional icons:

🕐	Go to Alarm Clock screen
📷	Go to Camera screen
⏳	Go to Timer screen
🎵	Go to Music Box
🎨	Change the color theme

- Press the Home Button to go to the Home Menu and select other activities.
- Tilt the watch in different angles to experience the 3D clock faces.

Home Menu

- Swipe left or right to scroll through the menu pages and tap an icon to enter the activity.

Note: If games are turned off in Settings, the icon arrangement will be different. The icons for Games, Monster Catcher, Dash Reaction, Puzzle Solver and Treasure Hunt (in the Connection Activity) will not appear in the Home Menu.

1		Music Player		15		Mind Reading
2		Alarm Clock		16		Downloads
3		Video		17		Monster Catcher
4		Voice Recorder		18		Action Challenges
5		Camera		19		Photo Clock Face Maker
6		Games		20		Calendar
7		Pedometer		21		Time Master
8		Calculator		22		Stopwatch
9		Gallery		23		Timer
10		Puzzle Solver		24		Daily Reminders
11		Tap & Jam		25		Free Draw
12		Connection Activities		26		Screen Light
13		Dash Reaction		27		Settings
14		Music Composer				

Shortcut Menu

Swipe in from the top or bottom of the screen to display the Shortcut menu. Here you can quickly adjust the Volume, Screen Brightness and see the current time.

- Tap ⊕ to increase the sound or screen brightness level.
- Tap ⊖ to decrease the sound or screen brightness level.
- Tap on the time to listen to the current time aloud.
- Tap ⏳ to go to the Timer screen.
- Swipe out to hide the Shortcut menu.

1. 🎵 Music Player

Here you can listen to more than 20 built-in melodies. In the Album Selection Menu:

- Tap an album icon to start playing that album.
- Tap ⏮ or ⏭ to go to the previous or next song.

Note: To save power, the Music Player will auto exit to Clock Display mode after playing music for 15 minutes.

2. 🕙 Alarm Clock

Set an alarm by choosing from a selection of alarm tones and animations. You can also record your own voice to use as an alarm.

- Tap the Time or Alarm icons to change the alarm time.
- Tap the Bell icon to toggle the alarm On or Off.
- Tap the Tone icon to display the Alarm Tone Selection menu.

There are six built-in alarm sounds and one voice recording alarm. Swipe left or right to preview the different tones and animations. Tap the tick icon to confirm your selection.

- To make your own voice alarm, tap the Record icon to start recording. While recording, tap the Record
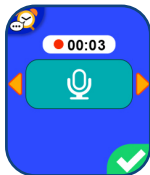
icon to end the recording, or it will stop automatically after three seconds. Tap the Play icon to play the recorded voice.

To set the Alarm Time:

- Select the hour and minute by swiping up or down on the hours, minutes and AM/PM. Tap the green check mark icon to confirm.

3. 📹 Video

- Tap 🔴 to start recording. To stop, tap 🟥.
- Tap 🔄 to switch between the Front Camera and Selfie Camera.
- To explore the different video effects, tap the Star icon ✴, then swipe or tap on the left or right arrow to choose an effect. Tap the Star icon again to turn off the photo effect.
- Tap ▶ to play the last recorded video.

4. 🎤 Voice Recorder

The Voice Recorder allows you to record your own voice for up to 60 seconds per recording and apply fun voice changing effects.

- Tap the Record icon 🎤 to start recording. When you're finished, tap the Stop icon 🟢.
- Swipe left or right to review the previous or next recording.
- Tap the play icon ▶ to play the recorded voice file.
- To delete a recording, tap the trash icon 🗑 to display the Delete Menu and tap the check mark icon to confirm.
- Tap the Star icon ⭐ to display the Voice Effects menu.

On the Voice Effects screen,

- Tap the Left or Right Arrow icon to preview the five effects.
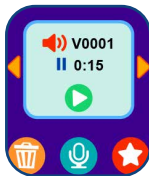
- Tap the Save As icon to save the recording with the selected effect as a new file.
- To exit the Voice Effects screen, tap the Star icon again or press the Home Button.

5. 📷 Camera

- Tap 🔴 to take a photo. Tap 🔄 to switch between the Front Camera and Selfie Camera.
- To explore the different photo effects, tap the Star icon 🌟, then swipe or tap on the left or right arrow to choose an effect. Tap the Star icon again to turn off the photo effect.
- Tap 🎬 to go to the Playback screen to view your photo.

6. 🎮 Games

There are three games in **KidiZoom® Smartwatch DX4**.

Super Tile Match!

Tap to pair the matching tiles! Time's running out fast!

Planet Escape

Collect stars and avoid obstacles to help the UFO reach the end of the level! The UFO will slowly float down. Tap the screen to make it fly up.

Fossil Expert

Help the fossil experts find the fossils they're looking for!

When a fossil goes through the scanner, you'll be able to see what's inside! Drag the fossil over to the fossil team member who is looking for it! Try to get all of the fossils to the correct team member!

7. 👟 Pedometer

This is a basic pedometer to count your steps, The watch should be worn on the wrist for greatest accuracy.

- Tap the Start icon ▶ to start the pedometer, and it will automatically stop at the end of the day, or when you tap the Stop icon.

- Tap the History Graph icon to look at your past movement.
- Tap the Goal icon to set a goal and challenge yourself or your friends.

Once the pedometer is running:

- Tap the Stop Button to stop the counter.
- Tap the Reset Button to reset the counter to zero.

Note: The pedometer can be set to start automatically every day in Settings. Please refer to the Settings section for details.

Note: This kid-friendly pedometer is just for fun and is not as accurate as a commercial pedometer for adults.

The pedometer only counts movement when it is in the Pedometer Activity or Clock mode. Entering other activities will suspend the counter. The pedometer will only count movement if it is worn on the arm that is moving.
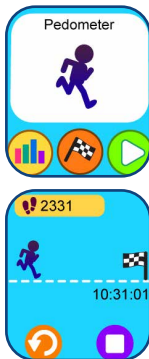
8. Calculator

- Swipe the number or sign to change the value of the formula.
- Tap the equal sign to go to the result screen.

9. Gallery

Here you can view your photos and videos.

- Tap ▶ to play a video.
- Tap 🗗 to view a photo slideshow with music.
- Tap 🗑 to display the Delete Menu.

Note: To delete all photos and videos, tap the Down Arrow icon on the Delete Menu and then follow the instructions to continue. While playing a video, tap the Rewind or Fast Forward icons to toggle between 1X, 2X and 4X speeds.

10. Puzzle Solver

On the **KidiZoom® Smart Watch DX4**, you can create your own puzzles with photos and enjoy solving them!
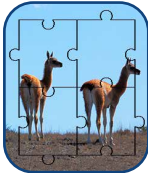
In the Start menu,

- Tap to start creating a new puzzle.
- Tap to play the puzzle solving game.
- Tap to view your saved puzzles and manage them.

While solving a puzzle:

- Drag and drop the puzzle pieces to connect the matching pieces, then they will snap together.
- Tap the skip icon to skip the current puzzle and go to next puzzle.

To create a new puzzle:

First, select a photo. Swipe left or right to scroll through photos, then tap the check mark icon to confirm the selection.

Then, select a puzzle style by swiping left and right. Tap the check mark icon to confirm.

In the Puzzle Gallery:

- Swipe left or right to scroll through the saved puzzles.
- Tap to start solving the current puzzle.
- Tap to display the delete menu.

11. Tap & Jam

Make music with different instruments and funny sound effects!

- Tap the icons on screen to make sounds with the selected instrument.
- To change to the next instrument or funny sound, tap the instrument icon or swipe left and right.

12. Connection Activities

You can connect your **KidiZoom® Smartwatch DX4** with your friend's DX4 to play games and send greeting cards. There are three connection activities:

- Treasure Hunt
- Greeting Card Maker
- Connection Scan

Treasure Hunt

Tap the Play a Friend icon to connect to another DX4. If you'd prefer to play against the computer, tap the Play the DX4 icon to play against the computer.

Tap the Play a Friend icon to see the game map appear. You can then drag and drop three treasures onto the game map. When you're done, tap the check mark icon and a pairing code will appear on your DX4 screen.

Next, ask your friend to open the Magic Scan app on their DX4 to scan the code (refer to the Magic Scan section for more detailed instructions).

Be sure to hold your watch still as your friend scans the code on your watch by lining up the code with the target on their screen. The watches should be about five to six inches (12–15 cm) apart.

In two-player mode, Player 1 hides three treasures and then Player 2 attempts to find them. When playing against the computer, the DX4 will hide the treasures. You have five chances to find them all!

Greeting Card Maker

Create your own greeting card using preset elements and share it with other DX4 friends.

Tap 🔲 to create a new card.

Tap 🔲 to view the saved cards.

To create a card, tap the corresponding icon to add a cartoon image ⭐, background 🔲 and a preset message 😊. When the card is done, tap this icon 🔲 to save the card. Your saved cards can be found in the Card Gallery.

A. Adjusting the Card Elements

While adding card elements, tap the Left or Right Arrow icons to scroll through the options.

You can change the size and position of cartoon images. Tap the Size icon 📐 and then tap the left arrow to decrease the size, or tap the right arrow to increase the size. Tap the Position icon ✛ and then drag the cartoon to the position you'd like.

You can change the text color and position of preset text. Tap the Color icon 🌈 and then tap the Left or Right Arrow icons to scroll through different color options. Tap the Position icon ✛ and then drag the text to the position you'd like. When you are done adjusting an element, tap the check mark icon ✔ to return to the card editing menu to make further adjustments or save your card.

B. Card Gallery

Here you can view all the cards you've created or received from others.

Tap this icon 📧 to share a card or tap 🗑 to delete it.

When you tap the Share icon 📧, a code will appear; ask your friend to open their DX4 Magic Scan app to scan it.

Connection Scan

Use the Connection Scan app to scan a pairing code on your friend's DX4 to receive a greeting card or Treasure Hunt Game Map.

Be sure to hold your watch still as your friend scans the code on your watch by lining up the code with the target on their screen. The watches should be about five to six inches (12 -15 cm) apart.

Bonus Game: Monster of the Day!

🔳 Use the Connection Scan app on your DX4
to scan the code above and play.

13. 🔵 Dash Reaction

There are three quick reaction games
in **KidiZoom® Smartwatch DX4**.

- Rapid React
- Pancake Master
- Spot the Difference

Rapid React

Clap! Jump! Blow! Tap! Connect...

React to the prompts as quickly as you can!

Train your reaction time and concentration! Try to
get a high score!

Pancake Master

Wait until the pancakes are perfectly cooked, then
tap them before they get burned!

How many perfect pancakes can you serve before
time is up?

Spot the Difference

Can you spot the difference between the two sides
of the screen?

Tap the difference on either side.

A chance will be deducted for a wrong answer.

14. 🎵 Music Composer

Choose two composing elements and DX4 will create a unique piece of music!

- Scroll through the elements to make the combination you want, then tap the compose icon to listen to the music.

15. 👀 Mind Reading

Think of a number from 1-30 and DX4 will guess your number by asking you a few simple questions!

16. 🔽 Downloads

The Download Manager and any content downloaded from Learning Lodge™ will appear in Downloads. To access downloadable content, download and install the **VTech® Learning Lodge**™ to your Windows or Mac computer.

Downloading Learning Lodge™ Content

Follow these steps to download Learning Lodge™ content:

1. Connect **KidiZoom® Smartwatch DX4** to a Windows or Mac computer using the included Micro-USB Cable.
2. Click the Download Website link in the drive VTECH 5752 that appears on your computer, or visit vtechkids.com/download
3. Download and install the correct Learning Lodge™ software for your operating system.
4. Launch the Learning Lodge™ application and find all the great extra content for your **KidiZoom® Smartwatch DX4**!

Note: For further details about downloading content from the Learning Lodge™, please refer to the online help section at vtechkids.com/support

Download Manager

Here you can view the memory size of each download or delete unwanted content to free up memory.

To delete downloads, scroll up or down to select the application to remove and then tap the Delete icon to display the Delete Menu.

Note: If the downloadable content is accidentally deleted, you may connect to the Learning Lodge™ to re-download the applications.

17. Monster Detector

There are invisible monsters hiding all around us! Use the Monster Catcher on your watch to find and collect them. Level up as you gain experience and special awards on your way to finding all 80+ monsters. There are five modes: Collecting, Exploration, Monster Book, Monster Album, Levels and Awards.

A. Collecting Mode

When you first enter Collecting mode, the world as seen through the watch's Front Camera will appear in black and white. Walking around powers up the watch and enables it to see evidence of the nearest monster. When the screen

shows a large collection of monster particles, tap on the screen to search for the monster. Now the monster can be revealed! Continue tapping until the monster's energy is gone.

For some monsters to appear, you will need to cast a spell! Connect the dots to form the shape shown, and the monster will appear. Every time you collect a monster your Experience Points (XP) and Magic Power (MP) will increase.

Note: We suggest playing this game with natural light or in white lighting. Some lighting conditions, like fluorescent or yellow lighting, may affect the camera's ability to accurately detect colors.

B. Exploration Mode

When you see the Walking icon, keep walking to reach the next monster. You can see the distance to reach the monster on the bottom of the screen. Pay attention along the way, as some magic items may appear as you travel to increase your MP and XP. Be sure to watch where you are walking as you go!

The next three modes can be found on the Monster Catcher Main Menu:

C. Monster Book

Learn everything there is to know about all the monsters you've discovered.

D. Monster Album

Review the photos taken when you've collected monsters.

E. Levels and Awards

Here you can see your XP, MP, current level and all the medals you've earned.

18. 🏆 Action Challenge

Action Challenge is a fun and active way to challenge yourself. It includes two activities that count your movements during a period of time: Super Run and Funky Jump.

Swipe left or right or tap on the arrows to choose a challenge.

Super Run

Tap the Stopwatch icon to set an amount of time. Tap the Start icon and start running as fast as you can. When the time is up, it will show your score. While you run, the character on the screen runs. The character will try their best to run as fast as you can. Don't worry if they can't keep up!

Funky Jump

Tap the Stopwatch icon to set an amount of time. Tap the Start icon and start jumping as many times as you can. When the time is up, it will show your score.

While you jump, the character on the screen jumps too!

19. 🕐 Photo Clock Face Maker

With Photo Clock Face Maker you can create custom clock faces from your own photos.

- Tap 📷 to create a new clock face.
- Tap 🕐 to review and edit your saved clock faces.

Take a New Photo

- In the Camera screen, swipe left or right or tap the Arrow icons to select a clock face style.
- Position the watch so the camera screen is framing the image you'd like to capture, then tap the Camera icon in the lower left corner to take a picture.
- After you have taken a picture, the image will freeze on the screen. If you're happy with the image, tap the green check mark icon in the lower-right corner to create the new clock face. To re-take the picture, tap the red X icon in the lower-left corner.

Use a Photo from the Camera Roll

- Swipe left or right or tap the Arrow icons to select the photo you would like to use. Tap the green check mark icon to select an image.
- Next, swipe left, right or tap the Arrow icons to select the clock face style you would like to use with the selected photo. Tap the green check mark icon to finish your custom clock face.

Photo Clock Faces Gallery

- Tap the Arrow icons to see all the clock faces you've created.
- Tap the trash icon to display the Delete Menu.
- Tap the Pencil icon to enter Edit mode and select a different clock style to use with the same image.

Note: Saved photo clock faces will appear on the Clock Display mode automatically.

20. Calendar

Explore the Calendar by swiping left or right to see the next or previous month. Swipe up or down to see the next or previous year.

21. Time Master

This activity can help you learn how to tell the time!

- Tap the Hour / Minute icon to toggle between adjusting the hour or minute.
- Tap the Plus or Minus icon to adjust the time by one hour or minute.
- Tap on the clock or the owl to hear the time spoken. The owl tells the time in both analog and digital modes.

22. ⏱️ Stopwatch

- Tap the Play icon to start the stopwatch.
- Tap the Style icon or swipe left or right to change the stopwatch style. There are five fun stopwatch styles to try!
- While the stopwatch is running, tap the Pause icon to pause the timer. Tap it again to resume.
- Tap the Stopwatch Reset icon to stop the stopwatch and reset the timer to zero.

23. ⏳ Timer

Use this app to set a countdown timer.

- Tap the Play icon to start the timer immediately.
- Tap the Style icon or swipe left or right to change the timer style. There are five different timers for you to try.
- Tap the time to enter Timer Settings. Swipe up or down on the minutes and seconds to change the time. Once set, tap the green check mark icon to confirm.
- While the timer is running, tap the Pause icon to pause the countdown and tap it again to resume. Tap the Timer Reset icon to stop the countdown and reset the timer.

24. 📝 Daily Reminders

With Daily Reminders, you can set your DX4 to help remind you of up to 30 daily activities.

- Tap the Add Reminder icon at the top of the list to create a new reminder.
- You can select an event icon or use your own photo as the event icon.
- Then swipe up or down on the hour and minute to set the event time.
- Tap the check mark icon when you are done.
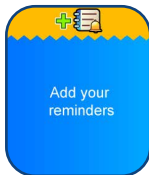
The reminders are listed by time from morning to evening.

- Tap a Reminder Bell icon to select remind once, every day, or to turn it off.
- Tap a Reminder icon to edit it or delete it from your list.
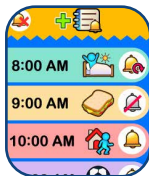
25. Free Draw

Here you can create your own drawings and save the drawings on the watch.

- Tap the Pencil icon to start a new drawing.
- Tap the Gallery icon to view the saved drawings.
- In the drawing screen, draw on the screen to make drawings. Tap the up arrow icon to display the Drawing Tool Menu.
- In the Drawing Tool Menu, you can tap on the different colors to switch the pencil color.
- Tap the eraser icon to change from pencil mode to erase mode. Swipe on the screen to erase.
- Tap the Undo icon to undo the last action (maximum undo 3 times).
- Tap the Save icon to save the drawing. You can view the drawing again in the Gallery.
- In Gallery, tap the Edit icon to further edit the saved drawing. Tap the Trash icon to display the delete menu.

26. Screen Light

Here you can select a screen light style and adjust the brightness.

- Tap the arrow icons or swipe left or right to scroll through the light styles.
- Tap to increase the brightness level.
- Tap to decrease the brightness level.
- Tap to make the screen light flash. Tap it again to stop flashing.

27. ⚙️ Settings

Scroll up or down to select a setting to adjust.

A. Volume

- Tap the plus or minus icons to set the system volume. Tap the check mark to save.

B. Brightness

- Tap the plus or minus icons to set the screen's brightness. Tap the check mark to save.

C. Date

- Swipe up or down on the month, day and year to set the date.
- Tap the Date Format icon to change the date format (DD/MM/YYYY or MM/DD/YYYY).
- Tap the green check mark icon to save.

D. Time

- Swipe to set the time. Tap the Time Format icon to change the time format (12-Hour or 24-Hour).
- Tap the check mark to save.

E. Pedometer Start Time

You can set a start time for the pedometer. By default, this feature is disabled.

- Choose Enabled or Disabled, then tap the check mark to confirm.
- If you confirmed the enabled option, you will enter the Pedometer Start Time Setting screen. Swipe up or down on the hours, minutes, and AM/PM to set the start time.
- Tap the check mark to save.
- The pedometer will turn off at the end of the day.

F. Wallpaper

- Tap the left or right arrow icons to change the wallpaper.
- Tap the check mark to save your selection.

G. Auto Screen Off

Allows you to change or disable the Auto Screen Off timer. Tap the left and the right arrows to set the time, then tap the check mark icon to confirm.

Selecting Disable Auto Screen Off will not turn off the screen, but the screen will dim if there is no input for 30 seconds in Time Display mode to save power. At this time, operation of the watch will be limited to showing the time. No other functions will be operational, including 3D clock face effects, until the watch wakes up.

Note: By default, Auto Screen Off is set to 20 seconds. Disabling or extending the Auto Screen Off time will increase battery consumption and the time the battery lasts will decrease.

H. Smart Wake Up

- When Smart Wake Up is enabled, you can double tap on the screen to wake up the watch.
- Tap On/Off to enable or disable this feature, then tap the check mark icon to confirm.

I. Shake To Tell Time

Enable or disable the Shake to Tell Time function in Time Display mode. When the watch is in Time Display mode and Shake to Tell Time is enabled, you can shake the watch three times to hear the time aloud.

- Tap the option and then tap the check mark to confirm.

J. Video Resolution

There are two resolution options:

128 X 168: The video size is smaller and you can record and save more videos.

240 X 320: The video quality is better and takes up more memory, so fewer videos can be saved.

- Tap the option and then tap the check mark to confirm.

K. Memory

See a summary of memory usage or reformat the memory.

Note! Formatting will erase **all** data on the device, including all photos, videos, voice files, photo clock faces and downloaded apps.

L. Indoor Light Frequency

Use this setting to set the AC power frequency when travelling. If this is not set correctly, you may see flickering on the preview screen and photos and videos captured in indoor environments.

• Tap the option and then tap the check mark to confirm.

M. Parental Controls

Access these settings to set the School and Game Limit modes.

Tap to display the School mode settings screen. You can set a time at which the mode will start and end, and also set whether the watch will automatically enter this mode on weekdays, weekends, or every day.

During the School mode period, only the selected clock face will be displayed on the watch screen. Other activities cannot be accessed.

Tap to display the Game Limit mode settings screen. You can either disable games or set a daily time limit. By default there is no time limit set. You can choose a limit of 15, 30, 60 or 90 minutes per day. Once a time limit is reached, games will not be accessible until the following day. When games are disabled, icons will appear in the Main Menu in a slightly different configuration.

Note:

• The Parental Controls settings are designed for parents of children who cannot yet read, as access to the menu is granted by following simple, on-screen instructions.

• The time limit will reset if the date or time settings are changed.

N. Language

• Tap the language you would like to select, then tap the check mark to save. If there is a country for your selection, tap on your country and then tap the check mark again.

O. Factory Reset

Factory Reset will erase content stored in the memory and reset all system settings to factory defaults.

P. FCC Compliance Statement

CARE & MAINTENANCE

1. Keep the rubber cover over the **Micro-USB Port** closed tightly when not in use in order to prevent dust or water damage.
2. Keep the watch clean by wiping it with a slightly damp cloth.
3. Keep the watch out of direct sunlight and away from direct heat sources.
4. Do not drop the watch on a hard surface, expose it to moisture, or immerse it in water.
5. Keep the lens clean. If the pictures taken are blurry, it could be because there is dust or dirt on the lens. You can clean the lens by:
   • Blowing on the lens.
   • Gently wiping the lens with a soft, dry cloth.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns.

While **KidiZoom® Smartwatch DX4** does not contribute to any additional risks, we do recommend that parents supervise their children while they play games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your doctor. Please note that close-range focus on or handling of a **KidiZoom® Smartwatch DX4** as a game controller for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

TROUBLESHOOTING

Check this section if you experience difficulty operating the **KidiZoom® Smartwatch DX4.**

Problem	Correction
The watch has stopped working	1. Slide the **Master Power Switch Off** for 30 seconds. 2. Slide the **Master Power Switch On** again and then press the **Home Button** to turn the watch on. It should now work properly. 3. If the watch doesn't work, recharge the battery and repeat steps 1 and 2. (Refer to the battery recharging section for details.)
Screen is not working correctly	1. Slide the **Master Power Switch Off** for 30 seconds. 2. Slide the **Master Power Switch On** again and then press the **Home Button** to turn the watch on. The screen should now function normally.
Image taken is not clear	1. Make sure the lighting conditions of the shooting environment are good. 2. Hold the watch still for taking photos. 3. Check to see if the camera lens is clean. If you find some dust or dirt on it, please see the steps to clean the lens in the Care & Maintenance section.
Cannot connect the watch to a computer	1. Check the connections on the cable between the watch and the computer and review the Connecting to a Computer section of this guide. 2. Slide the **Master Power Switch Off** for 30 seconds. Slide the **Master Power Switch On** and reconnect the watch and computer.

Cannot view videos or photos loaded from a computer	Check if the files are in the correct directories on the **KidiZoom® Smartwatch DX4**. Photos should be put in the **DOWNLOAD\PHOTO** folder, and videos should be put in the **DOWNLOAD\VIDEO** folder on **KidiZoom® Smartwatch DX4** when it is connected to a computer. **KidiZoom® Smartwatch DX4** only supports the formats below: • Photos in Standard Baseline JPEG • Video in AVI (motion JPEG) created by **KidiZoom® Smartwatch DX4**
Cannot recognize the QR code	• DX4 watches can only recognize codes generated by DX4 watches. • DX4 codes can only be recognized by DX4 watches in Magic Scan, not in Camera mode, and not by any other devices.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

• Reorient or relocate the receiving antenna.

• Increase the separation between the equipment and receiver.

• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

• Consult the dealer or an experienced radio / TV technician for help.

To access the above compliance statement from the product software:

1. From the Main Menu, choose the Settings icon 🔧.

2. Choose FCC Compliance Statement ⓘ to see the statement.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Shielded cables must be used with this unit to ensure compliance with the Class B FCC limits.

Visit our website for more information about our products, downloads, resources and more.

vtechkids.com
vtechkids.ca

Read our complete warranty policy online at
vtechkids.com/warranty
vtechkids.ca/warranty